Gradient Descent, Stochastic Gradient Descent and Loss Functions

Based on David Rosenberg and He He's materials

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Review: ERM

Our Setup from Statistical Learning Theory



A prediction function (or decision function) gets input $x \in \mathcal{X}$ and produces an action $a \in \mathcal{A}$:

$$f: \mathfrak{X} \to \mathcal{A} \ x \mapsto f(x)$$

Our Setup from Statistical Learning Theory



Loss Function

A loss function evaluates an action in the context of the outcome y.

$$\ell: \mathcal{A} \times \mathcal{Y} \to \mathsf{R} \ (a, y) \mapsto \ell(a, y)$$

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Risk and the Bayes Prediction Function

Definition

The **risk** of a prediction function $f : \mathcal{X} \to \mathcal{A}$ is

 $R(f) = \mathbb{E}\ell(f(x), y).$

In words, it's the expected loss of f on a new example (x, y) drawn randomly from $P_{\mathcal{X} \times \mathcal{Y}}$.

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Definition

A Bayes prediction function $f^* : \mathcal{X} \to \mathcal{A}$ is a function that achieves the *minimal risk* among all possible functions:

$$f^* \in \operatorname*{arg\,min}_{f} R(f),$$

where the minimum is taken over all functions from $\mathfrak X$ to $\mathcal A.$

• The risk of a Bayes prediction function is called the Bayes risk.

The Empirical Risk

Let $\mathcal{D}_n = ((x_1, y_1), \dots, (x_n, y_n))$ be drawn i.i.d. from $\mathcal{P}_{\mathfrak{X} \times \mathfrak{Y}}$.

Definition

The **empirical risk** of $f: \mathcal{X} \to \mathcal{A}$ with respect to \mathcal{D}_n is

$$\hat{R}_n(f) = \frac{1}{n} \sum_{i=1}^n \ell(f(x_i), y_i).$$

• The unconstrained empirical risk minimizer can overfit.

• i.e. if we minimize $\hat{R}_n(f)$ over all functions, we overfit.

Constrained Empirical Risk Minimization

Definition

A hypothesis space \mathcal{F} is a set of functions mapping $\mathfrak{X} \to \mathcal{A}$.

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- This is the collection of prediction functions we are choosing from.
- An empirical risk minimizer (ERM) in \mathcal{F} is

$$\hat{f}_n \in \operatorname*{arg\,min}_{f \in \mathcal{F}} \frac{1}{n} \sum_{i=1}^n \ell(f(x_i), y_i).$$

- From now on "ERM" always means "constrained ERM".
- So we should always specify the hypothesis space when we're doing ERM.



Setup

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Setup

- Input space $\mathfrak{X} = \mathsf{R}^d$
- Output space $\mathcal{Y} = \mathsf{R}$
- Action space $\mathcal{Y} = \mathsf{R}$
- Loss: $\ell(\hat{y}, y) = (y \hat{y})^2$
- Hypothesis space: $\mathcal{F} = \{ f : \mathbb{R}^d \to \mathbb{R} \mid f(x) = w^T x, w \in \mathbb{R}^d \}$

• Given a data set
$$\mathcal{D}_n = \{(x_1, y_1), \dots, (x_n, y_n)\},\$$

• Our goal is to find the ERM $\hat{f} \in \mathcal{F}$.

Objective Function: Empirical Risk

We want to find the function in \mathcal{F} , parametrized by $w \in \mathbb{R}^d$, that minimizes the empirical risk:

$$\hat{R}_n(w) = \frac{1}{n} \sum_{i=1}^n \left(w^T x_i - y_i \right)^2$$

• How do we solve this optimization problem?

$$\min_{w\in \mathsf{R}^d} \hat{R}_n(w)$$

• (For OLS there's a closed form solution, but in general there isn't.)

Unconstrained Optimization

Setting

We assume that the objective function $f: \mathsf{R}^d \to \mathsf{R}$ is differentiable. We want to find

$$x^* = \arg\min_{x \in \mathsf{R}^d} f(x)$$

The Gradient

- Let $f : \mathbb{R}^d \to \mathbb{R}$ be differentiable at $x_0 \in \mathbb{R}^d$.
- The gradient of f at the point x₀, denoted ∇_xf(x₀), is the direction in which f(x) increases fastest, if we start from x₀.



Figure A.111 from Newtonian Dynamics, by Richard Fitzpatrick.

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Gradient Descent

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 - $x \leftarrow x \eta \nabla f(x)$
- until the stopping criterion is satisfied.

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Gradient Descent

- Initialize $x \leftarrow 0$.
- Repeat:
 - $x \leftarrow x \eta \nabla f(x)$
- until the stopping criterion is satisfied.
- The "step size" η is not the amount by which we update x!

Gradient Descent Path



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Gradient Descent: Step Size

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Gradient Descent: Step Size

- A fixed step size will work, eventually, as long as it's small enough (roughly details to come)
 - $\bullet\,$ If η is too large, the optimization process might diverge
 - In practice, it often makes sense to try several fixed step sizes
- Intuition on when to take big steps and when to take small steps?

Convergence Theorem for Fixed Step Size

Theorem

Suppose $f : \mathbb{R}^d \to \mathbb{R}$ is convex and differentiable, and ∇f is Lipschitz continuous with constant L > 0, i.e.

$$\|\nabla f(x) - \nabla f(x')\| \leq L \|x - x'\|$$

for any $x, x' \in \mathbb{R}^d$. Then gradient descent with fixed step size $\eta \leq 1/L$ converges. In particular,

$$f(x^{(k)}) - f(x^*) \leqslant \frac{\|x^{(0)} - x^*\|^2}{2\eta k}.$$

This says that gradient descent is guaranteed to converge and that it converges with rate O(1/k).

Gradient Descent: When to Stop?

- Wait until $\|\nabla f(x)\|_2 \leq \varepsilon$, for some ε of your choosing.
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Gradient Descent: When to Stop?

- Wait until $\|\nabla f(x)\|_2 \leq \varepsilon$, for some ε of your choosing.
 - (Recall $\nabla f(x) = 0$ at a local minimum.)
- Early stopping:
 - evalute loss on validation data after each iteration;
 - stop when the loss does not improve (or gets worse).

Gradient Descent for Empirical Risk - Scaling Issues

Quick recap: Gradient Descent for ERM

- We have a hypothesis space of functions $\mathcal{F} = \left\{ f_w : \mathfrak{X} \to \mathcal{A} \mid w \in \mathsf{R}^d \right\}$
 - Parameterized by $w \in \mathbb{R}^d$.
- Finding an empirical risk minimizer entails finding a w that minimizes

$$\hat{R}_n(w) = \frac{1}{n} \sum_{i=1}^n \ell(f_w(x_i), y_i)$$

- Suppose $\ell(f_w(x_i), y_i)$ is differentiable as a function of w.
- Then we can do gradient descent on $\hat{R}_n(w)$

Gradient Descent: Scalability

• At every iteration, we compute the gradient at the current w:

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• How does this scale with *n*?

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- Will not scale to "big data"!

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- How does this scale with *n*?
- We have to iterate over all n training points to take a single step. [O(n)]
- Will not scale to "big data"!
- Can we make progress without looking at all the data before updating w?

Stochastic Gradient Descent

- Instead of using the gradient, we use a noisy estimate of the gradient.
- Turns out this can work just fine!
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- Turns out this can work just fine!
- Intuition:
 - Gradient descent is an iterative procedure anyway.
 - At every step, we have a chance to recover from previous missteps.

Minibatch Gradient

• The full gradient is

$$\nabla \hat{R}_n(w) = \frac{1}{n} \sum_{i=1}^n \nabla_w \ell(f_w(x_i), y_i)$$

• It's an average over the full batch of data $\mathcal{D}_n = \{(x_1, y_1), \dots, (x_n, y_n)\}$.

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- Let's take a random subsample of size *N* (called a **minibatch**):

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• The minibatch gradient is

$$\nabla \hat{R}_{N}(w) = \frac{1}{N} \sum_{i=1}^{N} \nabla_{w} \ell(f_{w}(x_{m_{i}}), y_{m_{i}})$$

Batch vs Stochastic Methods



(Slide adapted from Ryan Tibshirani)

Rule of thumb for stochastic methods:

- Stochastic methods work well far from the optimum
- But struggle close the the optimum

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• The bigger the minibatch, the better the estimate.

$$\frac{1}{N} \operatorname{Var} \left[\nabla \hat{R}_{1}(w) \right] = \operatorname{Var} \left[\nabla \hat{R}_{N}(w) \right]$$

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 - Bigger $N \implies$ Better estimate of gradient, but slower (more data to process)
 - Smaller $N \implies$ Worse estimate of gradient, but can be quite fast
- Because of vectorization, we can often get minibatches of certain sizes for free
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- For convergence guarantee, use **diminishing step sizes**, e.g. $\eta_k = 1/k$
- Theoretically, GD is much faster than SGD in terms of convergence rate:
 - much faster to add a digit of accuracy.
 - but most of that advantage comes into play once we're already pretty close to the minimum.
 - However, in many ML problems we don't care about optimizing to high accuracy

Step Sizes in Minibatch Gradient Descent

Minibatch Gradient Descent (minibatch size N)

- initialize w = 0
- repeat
 - randomly choose N points $\{(x_i, y_i)\}_{i=1}^N \subset \mathcal{D}_n$

•
$$w \leftarrow w - \eta \left[\frac{1}{N} \sum_{i=1}^{N} \nabla_{w} \ell(f_{w}(x_{i}), y_{i}) \right]$$

- For SGD, fixed step size can work well in practice.
- Typical approach: Fixed step size reduced by constant factor whenever validation performance stops improving.
- Other tricks: Bottou (2012), "Stochastic gradient descent tricks"

Summary

- Gradient descent or "full-batch" gradient descent
 - Use full data set of size *n* to determine step direction
- Minibatch gradient descent
 - Use a random subset of size N to determine step direction
- Stochastic gradient descent
 - Minibatch with N = 1.
 - Use a single randomly chosen point to determine step direction.

These days terminology isn't used so consistently, so always clarify the [mini]batch size. SGD is much more efficient in time and memory cost and has been quite successful in large-scale ML.

Example: Logistic regression with ℓ_2 regularization

Batch methods converge faster :



(Example from Ryan Tibshirani)

Example: Logistic regression with ℓ_2 regularization

Stochastic methods are computationally more efficient:



(Example from Ryan Tibshirani)

Example: Logistic regression with ℓ_2 regularization

Batch methods are much faster close to the optimum:



(Example from Ryan Tibshirani)

Loss Functions: Regression

Regression Problems

- Examples:
 - Predicting the stock price given history prices
 - Predicting medical cost of given age, sex, region, BMI etc.
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- Spaces:
 - Input space $\mathfrak{X} = \mathsf{R}^d$
 - $\bullet~\mbox{Action}$ space $\mathcal{A}=\mbox{R}$
 - Outcome space $\mathcal{Y} = \mathsf{R}$.
- Notation:
 - \hat{y} is the predicted value (the action)
 - y is the actual observed value (the outcome)

Loss Functions for Regression

• A loss function in general:

 $(\hat{y}, y) \mapsto \ell(\hat{y}, y) \in \mathsf{R}$

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Loss Functions for Regression

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- Regression losses usually only depend on the **residual** $r = y \hat{y}$.
 - what you have to add to your prediction to get the correct answer.
- A loss $\ell(\hat{y}, y)$ is called **distance-based** if:
 - **1** It only depends on the residual:

$$\ell(\hat{y}, y) = \psi(y - \hat{y})$$
 for some $\psi: \mathsf{R} \to \mathsf{R}$

It is zero when the residual is 0:

 $\psi(0) = 0$

Distance-Based Losses are Translation Invariant

• Distance-based losses are translation-invariant. That is,

$$\ell(\hat{y}+b,y+b) = \ell(\hat{y},y) \qquad \forall b \in \mathsf{R}.$$

• When might you not want to use a translation-invariant loss?

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- When might you not want to use a translation-invariant loss?
- Sometimes the relative error $\frac{\hat{y}-y}{y}$ is a more natural loss (but not translation-invariant)
- Often you can transform response y so it's translation-invariant (e.g. log transform)

- Residual: $r = y \hat{y}$
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у	ŷ	$ r = y - \hat{y} $	$r^2 = (y - \hat{y})^2$
1	0	1	1
5	0	5	25
10	0	10	100
50	0	50	2500

- Outliers typically have large residuals. (What is an outlier?)
- Square loss much more affected by outliers than absolute loss.

Loss Function Robustness

• Robustness refers to how affected a learning algorithm is by outliers.



KPM Figure 7.6

- Square or ℓ_2 Loss: $\ell(r) = r^2$ (not robust)
- Absolute or Laplace Loss: $\ell(r) = |r|$ (not differentiable)
 - gives median regression
- Huber Loss: Quadratic for |r| ≤ δ and linear for |r| > δ (robust and differentiable)
 Equal values and slopes at r = δ



KPM Figure 7.6

Classification Loss Functions

The Classification Problem

- Examples:
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 - Action space $\mathcal{A} = \mathsf{R}$ (easier to work with than $\mathcal{A} = \{-1, 1\}$)
- Inference:

$$f(x) > 0 \implies \text{Predict } 1$$

 $f(x) < 0 \implies \text{Predict } -1$

The Score Function

- Action space A = R Output space $\mathcal{Y} = \{-1, 1\}$
- Real-valued prediction function $f: \mathfrak{X} \to \mathsf{R}$

Definition

The value f(x) is called the score for the input x.

- In this context, f may be called a score function.
- The magnitude of the score can be interpreted as our confidence of our prediction.
The Margin

Definition

The margin (or functional margin) for a predicted score \hat{y} and the true class $y \in \{-1, 1\}$ is $y\hat{y}$.

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The margin (or functional margin) for a predicted score \hat{y} and the true class $y \in \{-1, 1\}$ is $y\hat{y}$.

- The margin is often written as yf(x), where f(x) is our score function.
- The margin is a measure of how **correct** we are:
 - If y and \hat{y} are the same sign, prediction is **correct** and margin is **positive**.
 - If y and \hat{y} have different sign, prediction is **incorrect** and margin is **negative**.
- We want to maximize the margin
- Most classification losses depend only on the margin (they are margin-based losses).

Classification Losses: 0-1 Loss

- If \tilde{f} is the inference function (1 if f(x) > 0 and -1 otherwise), then
- The 0-1 loss for $f : \mathcal{X} \to \{-1, 1\}$:

$$\ell(f(x), y) = \mathbb{1}(\tilde{f}(x) \neq y)$$

• Empirical risk for 0-1 loss:

$$\hat{R}_n(f) = \frac{1}{n} \sum_{i=1}^n \mathbb{1}(y_i f(x_i) \leq 0)$$

Minimizing empirical 0-1 risk not computationally feasible

 $\hat{R}_n(f)$ is non-convex, not differentiable (in fact, discontinuous!). Optimization is **NP-Hard**.

Classification Losses

Zero-One loss: $\ell_{0-1} = 1 (m \leq 0)$



• x-axis is margin: $m > 0 \iff$ correct classification

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Classification Losses

SVM/Hinge loss: $\ell_{\text{Hinge}} = \max(1 - m, 0)$



Hinge is a convex, upper bound on 0-1 loss. Not differentiable at m = 1.

Classification Losses

Logistic/Log loss: $\ell_{\text{Logistic}} = \log(1 + e^{-m})$



Logistic loss is differentiable. Logistic loss always rewards a larger margin (the loss is never 0).

What About Square Loss for Classification?

- Action space A = R Output space $\mathcal{Y} = \{-1, 1\}$
- Loss $\ell(f(x), y) = (f(x) y)^2$.
- Turns out, can write this in terms of margin m = f(x)y:

$$\ell(f(x), y) = (f(x) - y)^2 = (1 - f(x)y)^2 = (1 - m)^2$$

• Prove using fact that $y^2 = 1$, since $y \in \{-1, 1\}$.

What About Square Loss for Classification?



Heavily penalizes outliers (e.g. mislabeled examples).

May have higher sample complexity (i.e. needs more data) than hinge & logistic¹.

Rosasco et al's "Are Loss Functions All the Same?" http://web.mit.edu/lrosasco/www/publications/loss.pdf

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