

# Gradient Descent, Stochastic Gradient Descent and Loss Functions

Based on David Rosenberg and He He's materials

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## Review: ERM

# Our Setup from Statistical Learning Theory

## The Spaces

- $\mathcal{X}$ : input space
- $\mathcal{Y}$ : outcome space
- $\mathcal{A}$ : action space

## Prediction Function (or “decision function”)

A **prediction function** (or **decision function**) gets input  $x \in \mathcal{X}$  and produces an action  $a \in \mathcal{A}$  :

$$\begin{aligned} f: \mathcal{X} &\rightarrow \mathcal{A} \\ x &\mapsto f(x) \end{aligned}$$

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## Loss Function

A **loss function** evaluates an action in the context of the outcome  $y$ .

$$\begin{aligned} \ell: \mathcal{A} \times \mathcal{Y} &\rightarrow \mathbb{R} \\ (a, y) &\mapsto \ell(a, y) \end{aligned}$$

# Risk and the Bayes Prediction Function

## Definition

The **risk** of a prediction function  $f : \mathcal{X} \rightarrow \mathcal{A}$  is

$$R(f) = \mathbb{E}\ell(f(x), y).$$

In words, it's the **expected loss** of  $f$  on a new example  $(x, y)$  drawn randomly from  $P_{\mathcal{X} \times \mathcal{Y}}$ .

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## Definition

A **Bayes prediction function**  $f^* : \mathcal{X} \rightarrow \mathcal{A}$  is a function that achieves the *minimal risk* among all possible functions:

$$f^* \in \arg \min_f R(f),$$

where the minimum is taken over all functions from  $\mathcal{X}$  to  $\mathcal{A}$ .

- The risk of a Bayes prediction function is called the **Bayes risk**.

# The Empirical Risk

Let  $\mathcal{D}_n = ((x_1, y_1), \dots, (x_n, y_n))$  be drawn i.i.d. from  $\mathcal{P}_{\mathcal{X} \times \mathcal{Y}}$ .

## Definition

The **empirical risk** of  $f : \mathcal{X} \rightarrow \mathcal{A}$  with respect to  $\mathcal{D}_n$  is

$$\hat{R}_n(f) = \frac{1}{n} \sum_{i=1}^n \ell(f(x_i), y_i).$$

- The **unconstrained** empirical risk minimizer can overfit.
  - i.e. if we minimize  $\hat{R}_n(f)$  over **all functions**, we overfit.

# Constrained Empirical Risk Minimization

## Definition

A **hypothesis space**  $\mathcal{F}$  is a set of functions mapping  $\mathcal{X} \rightarrow \mathcal{A}$ .

- This is the collection of prediction functions we are choosing from.

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- This is the collection of prediction functions we are choosing from.
- An **empirical risk minimizer** (ERM) in  $\mathcal{F}$  is

$$\hat{f}_n \in \arg \min_{f \in \mathcal{F}} \frac{1}{n} \sum_{i=1}^n \ell(f(x_i), y_i).$$

- From now on “ERM” always means “constrained ERM”.
- So we should always specify the hypothesis space when we’re doing ERM.

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  - Action space  $\mathcal{Y} = \mathbb{R}$
  - Loss:  $\ell(\hat{y}, y) = (y - \hat{y})^2$
  - **Hypothesis space:**  $\mathcal{F} = \{f : \mathbb{R}^d \rightarrow \mathbb{R} \mid f(x) = w^T x, w \in \mathbb{R}^d\}$
- 
- Given a data set  $\mathcal{D}_n = \{(x_1, y_1), \dots, (x_n, y_n)\}$ ,
    - Our goal is to find the ERM  $\hat{f} \in \mathcal{F}$ .

## Example: Linear Least Squares Regression

### Objective Function: Empirical Risk

We want to find the function in  $\mathcal{F}$ , parametrized by  $w \in \mathbb{R}^d$ , that minimizes the empirical risk:

$$\hat{R}_n(w) = \frac{1}{n} \sum_{i=1}^n (w^T x_i - y_i)^2$$

- How do we solve this optimization problem?

$$\min_{w \in \mathbb{R}^d} \hat{R}_n(w)$$

- (For OLS there's a closed form solution, but in general there isn't.)

# Gradient Descent

# Unconstrained Optimization

## Setting

We assume that the objective function  $f : \mathbb{R}^d \rightarrow \mathbb{R}$  is *differentiable*.

We want to find

$$x^* = \arg \min_{x \in \mathbb{R}^d} f(x)$$

# The Gradient

- Let  $f : \mathbb{R}^d \rightarrow \mathbb{R}$  be differentiable at  $x_0 \in \mathbb{R}^d$ .
- The **gradient** of  $f$  at the point  $x_0$ , denoted  $\nabla_x f(x_0)$ , is the direction in which  $f(x)$  increases fastest, if we start from  $x_0$ .

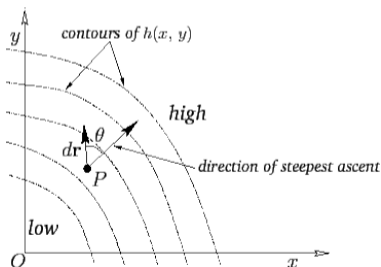


Figure A.111 from Newtonian Dynamics, by Richard Fitzpatrick.

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## Gradient Descent

- Initialize  $x \leftarrow 0$ .
- Repeat:
  - $x \leftarrow x - \eta \nabla f(x)$
- until the stopping criterion is satisfied.

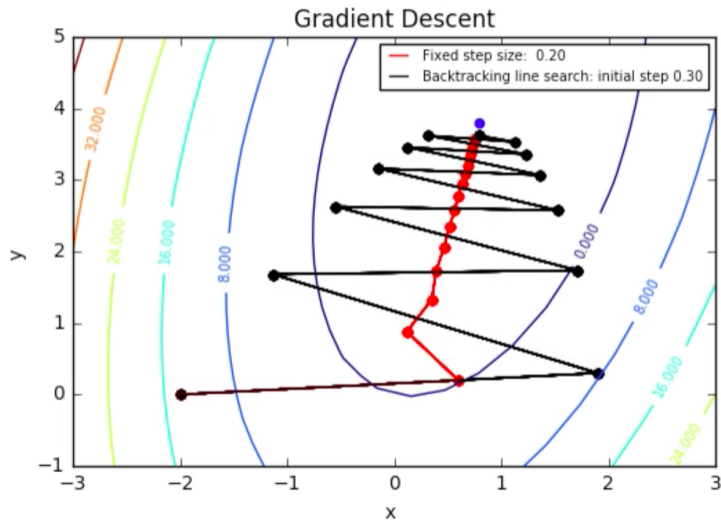
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## Gradient Descent

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  - until the stopping criterion is satisfied.
- 
- The “step size”  $\eta$  is not the amount by which we update  $x$ !

# Gradient Descent Path



## Gradient Descent: Step Size

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- A fixed step size will work, eventually, as long as it's small enough (roughly — details to come)
  - If  $\eta$  is too large, the optimization process might diverge
  - In practice, it often makes sense to try several fixed step sizes
- Intuition on when to take big steps and when to take small steps?

# Convergence Theorem for Fixed Step Size

## Theorem

Suppose  $f : \mathbb{R}^d \rightarrow \mathbb{R}$  is convex and differentiable, and  $\nabla f$  is **Lipschitz continuous** with constant  $L > 0$ , i.e.

$$\|\nabla f(x) - \nabla f(x')\| \leq L\|x - x'\|$$

for any  $x, x' \in \mathbb{R}^d$ . Then gradient descent with fixed step size  $\eta \leq 1/L$  **converges**. In particular,

$$f(x^{(k)}) - f(x^*) \leq \frac{\|x^{(0)} - x^*\|^2}{2\eta k}.$$

This says that gradient descent is guaranteed to converge and that it converges with rate  $O(1/k)$ .

# Gradient Descent: When to Stop?

- Wait until  $\|\nabla f(x)\|_2 \leq \varepsilon$ , for some  $\varepsilon$  of your choosing.
  - (Recall  $\nabla f(x) = 0$  at a local minimum.)

# Gradient Descent: When to Stop?

- Wait until  $\|\nabla f(x)\|_2 \leq \varepsilon$ , for some  $\varepsilon$  of your choosing.
  - (Recall  $\nabla f(x) = 0$  at a local minimum.)
- Early stopping:
  - evaluate loss on validation data after each iteration;
  - stop when the loss does not improve (or gets worse).

## Gradient Descent for Empirical Risk - Scaling Issues

## Quick recap: Gradient Descent for ERM

- We have a hypothesis space of functions  $\mathcal{F} = \{f_w : \mathcal{X} \rightarrow \mathcal{A} \mid w \in \mathbb{R}^d\}$ 
  - Parameterized by  $w \in \mathbb{R}^d$ .
- Finding an empirical risk minimizer entails finding a  $w$  that minimizes

$$\hat{R}_n(w) = \frac{1}{n} \sum_{i=1}^n \ell(f_w(x_i), y_i)$$

- Suppose  $\ell(f_w(x_i), y_i)$  is differentiable as a function of  $w$ .
- Then we can do gradient descent on  $\hat{R}_n(w)$

# Gradient Descent: Scalability

- At every iteration, we compute the gradient at the current  $w$ :

$$\nabla \hat{R}_n(w) = \frac{1}{n} \sum_{i=1}^n \nabla_w \ell(f_w(x_i), y_i)$$

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- How does this scale with  $n$ ?
- We have to iterate over all  $n$  training points to take a single step.  $[O(n)]$
- Will not scale to “big data”!
- Can we make progress without looking at all the data before updating  $w$ ?

# Stochastic Gradient Descent

# “Noisy” Gradient Descent

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- Instead of using the gradient, we use a noisy estimate of the gradient.
- Turns out this can work just fine!
- **Intuition:**
  - Gradient descent is an iterative procedure anyway.
  - At every step, we have a chance to recover from previous missteps.

# Minibatch Gradient

- The **full gradient** is

$$\nabla \hat{R}_n(w) = \frac{1}{n} \sum_{i=1}^n \nabla_w \ell(f_w(x_i), y_i)$$

- It's an average over the **full batch** of data  $\mathcal{D}_n = \{(x_1, y_1), \dots, (x_n, y_n)\}$ .

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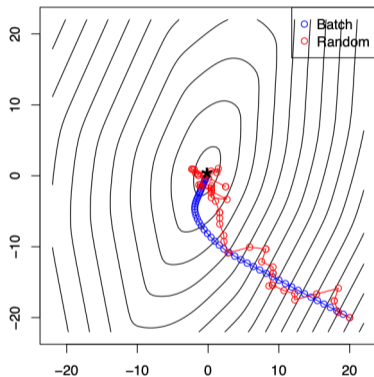
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- The **minibatch gradient** is

$$\nabla \hat{R}_N(w) = \frac{1}{N} \sum_{i=1}^N \nabla_w \ell(f_w(x_{m_i}), y_{m_i})$$

# Batch vs Stochastic Methods



Rule of thumb for stochastic methods:

- Stochastic methods work well far from the optimum
- But struggle close the the optimum

(Slide adapted from Ryan Tibshirani)

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- The bigger the minibatch, the better the estimate.

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- Because of vectorization, we can often get minibatches of certain sizes for free

# Convergence of SGD

- For convergence guarantee, use **diminishing step sizes**, e.g.  $\eta_k = 1/k$
- Theoretically, GD is much faster than SGD in terms of convergence rate:
  - much faster to add a digit of accuracy.
  - but most of that advantage comes into play once we're already pretty close to the minimum.
  - However, in many ML problems we don't care about optimizing to high accuracy

# Step Sizes in Minibatch Gradient Descent

## Minibatch Gradient Descent (minibatch size $N$ )

- initialize  $w = 0$
- repeat
  - randomly choose  $N$  points  $\{(x_i, y_i)\}_{i=1}^N \subset \mathcal{D}_n$
  - $w \leftarrow w - \eta \left[ \frac{1}{N} \sum_{i=1}^N \nabla_w \ell(f_w(x_i), y_i) \right]$
- For SGD, fixed step size can work well in practice.
- Typical approach: Fixed step size reduced by constant factor whenever validation performance stops improving.
- Other tricks: Bottou (2012), “Stochastic gradient descent tricks”

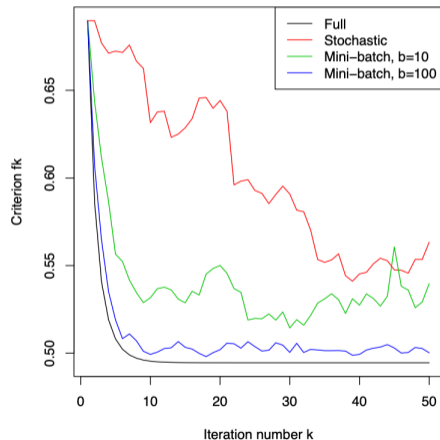
- **Gradient descent** or “full-batch” gradient descent
  - Use full data set of size  $n$  to determine step direction
- **Minibatch gradient descent**
  - Use a **random** subset of size  $N$  to determine step direction
- **Stochastic gradient descent**
  - Minibatch with  $N = 1$ .
  - Use a single randomly chosen point to determine step direction.

These days terminology isn't used so consistently, so always clarify the [mini]batch size.

SGD is much more efficient in time and memory cost and has been quite successful in large-scale ML.

## Example: Logistic regression with $\ell_2$ regularization

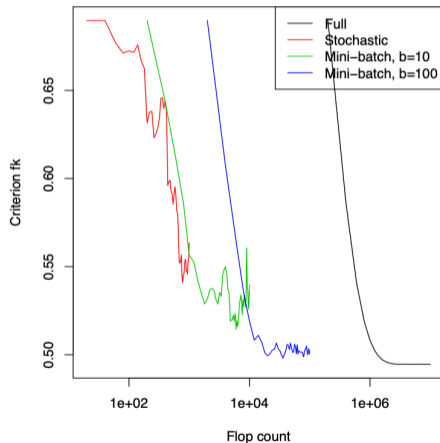
Batch methods converge faster :



(Example from Ryan Tibshirani)

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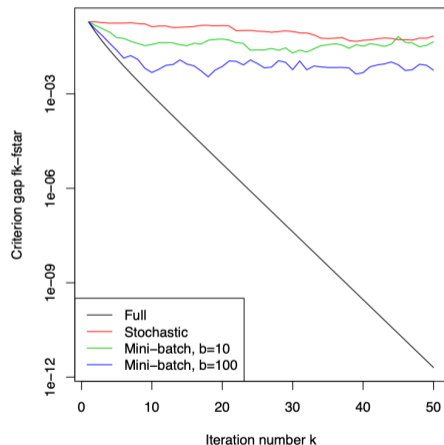
Stochastic methods are computationally more efficient:



(Example from Ryan Tibshirani)

## Example: Logistic regression with $\ell_2$ regularization

Batch methods are much faster close to the optimum:



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## Loss Functions: Regression

# Regression Problems

- Examples:
  - Predicting the stock price given history prices
  - Predicting medical cost of given age, sex, region, BMI etc.
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- Notation:
  - $\hat{y}$  is the predicted value (the action)
  - $y$  is the actual observed value (the outcome)

# Loss Functions for Regression

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  - what you have to add to your prediction to get the correct answer.
- A loss  $\ell(\hat{y}, y)$  is called **distance-based** if:
  - 1 It only depends on the residual:

$$\ell(\hat{y}, y) = \psi(y - \hat{y}) \quad \text{for some } \psi: \mathbb{R} \rightarrow \mathbb{R}$$

- 2 It is zero when the residual is 0:

$$\psi(0) = 0$$

# Distance-Based Losses are Translation Invariant

- Distance-based losses are translation-invariant. That is,

$$\ell(\hat{y} + b, y + b) = \ell(\hat{y}, y) \quad \forall b \in \mathbb{R}.$$

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- Often you can transform response  $y$  so it's translation-invariant (e.g. log transform)

## Some Losses for Regression

- **Residual:**  $r = y - \hat{y}$
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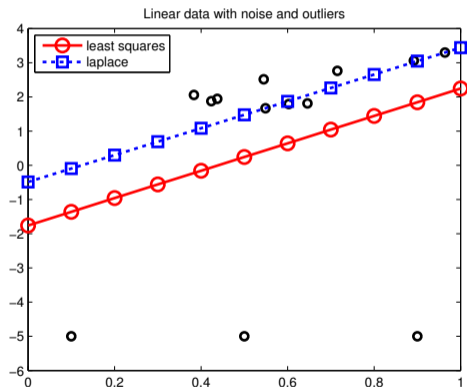
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| $y$ | $\hat{y}$ | $ r  =  y - \hat{y} $ | $r^2 = (y - \hat{y})^2$ |
|-----|-----------|-----------------------|-------------------------|
| 1   | 0         | 1                     | 1                       |
| 5   | 0         | 5                     | 25                      |
| 10  | 0         | 10                    | 100                     |
| 50  | 0         | 50                    | 2500                    |

- Outliers typically have large residuals. (What is an outlier?)
- Square loss much more affected by outliers than absolute loss.

# Loss Function Robustness

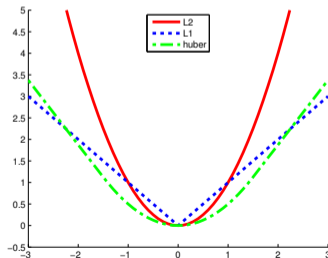
- **Robustness** refers to how affected a learning algorithm is by outliers.



KPM Figure 7.6

## Some Losses for Regression

- **Square** or  $\ell_2$  Loss:  $\ell(r) = r^2$  (*not robust*)
- **Absolute** or **Laplace** Loss:  $\ell(r) = |r|$  (*not differentiable*)
  - gives **median regression**
- **Huber** Loss: Quadratic for  $|r| \leq \delta$  and linear for  $|r| > \delta$  (*robust and differentiable*)
  - Equal values and slopes at  $r = \delta$



KPM Figure 7.6

# Classification Loss Functions

# The Classification Problem

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  - Action space  $\mathcal{A} = \mathbb{R}$  (easier to work with than  $\mathcal{A} = \{-1, 1\}$ )
- Inference:

$$f(x) > 0 \implies \text{Predict } 1$$

$$f(x) < 0 \implies \text{Predict } -1$$

# The Score Function

- Action space  $\mathcal{A} = \mathbb{R}$       Output space  $\mathcal{Y} = \{-1, 1\}$
- **Real-valued prediction function**  $f : \mathcal{X} \rightarrow \mathbb{R}$

## Definition

The value  $f(x)$  is called the **score** for the input  $x$ .

- In this context,  $f$  may be called a **score function**.
- The magnitude of the score can be interpreted as our **confidence of our prediction**.

# The Margin

## Definition

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The **margin** (or **functional margin**) for a predicted score  $\hat{y}$  and the true class  $y \in \{-1, 1\}$  is  $y\hat{y}$ .

- The margin is often written as  $yf(x)$ , where  $f(x)$  is our score function.
- The margin is a measure of how **correct** we are:
  - If  $y$  and  $\hat{y}$  are the same sign, prediction is **correct** and margin is **positive**.
  - If  $y$  and  $\hat{y}$  have different sign, prediction is **incorrect** and margin is **negative**.
- We want to **maximize the margin**
- Most classification losses depend only on the margin (they are **margin-based losses**).

## Classification Losses: 0–1 Loss

- If  $\tilde{f}$  is the inference function (1 if  $f(x) > 0$  and  $-1$  otherwise), then
- The **0-1 loss** for  $f : \mathcal{X} \rightarrow \{-1, 1\}$ :

$$\ell(f(x), y) = 1(\tilde{f}(x) \neq y)$$

- Empirical risk for 0–1 loss:

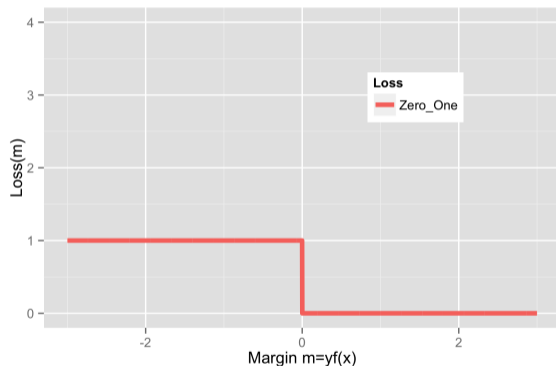
$$\hat{R}_n(f) = \frac{1}{n} \sum_{i=1}^n 1(y_i f(x_i) \leq 0)$$

Minimizing empirical 0–1 risk not computationally feasible

$\hat{R}_n(f)$  is non-convex, not differentiable (in fact, discontinuous!).  
Optimization is **NP-Hard**.

# Classification Losses

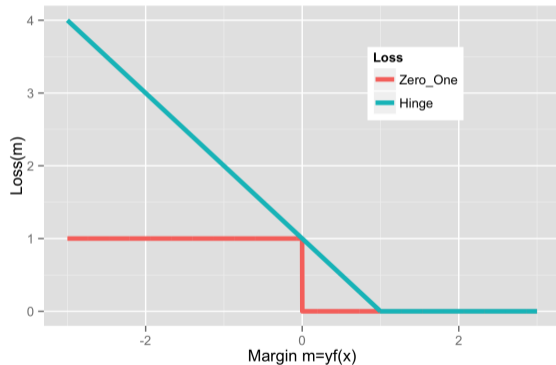
Zero-One loss:  $\ell_{0-1} = 1(m \leq 0)$



- x-axis is **margin**:  $m > 0 \iff$  correct classification

# Classification Losses

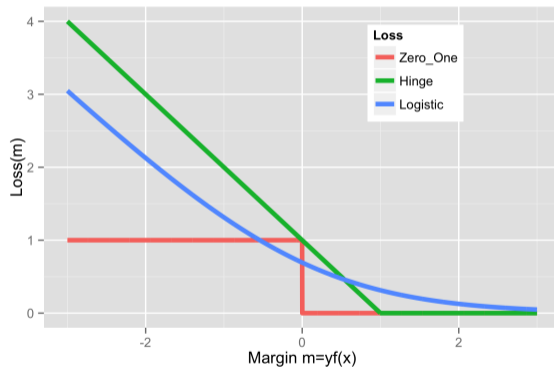
SVM/Hinge loss:  $\ell_{\text{Hinge}} = \max(1 - m, 0)$



Hinge is a **convex, upper bound** on 0–1 loss. Not differentiable at  $m = 1$ .

# Classification Losses

Logistic/Log loss:  $\ell_{\text{Logistic}} = \log(1 + e^{-m})$



Logistic loss is differentiable. Logistic loss always rewards a larger margin (the loss is never 0).

# What About Square Loss for Classification?

- Action space  $\mathcal{A} = \mathbb{R}$       Output space  $\mathcal{Y} = \{-1, 1\}$

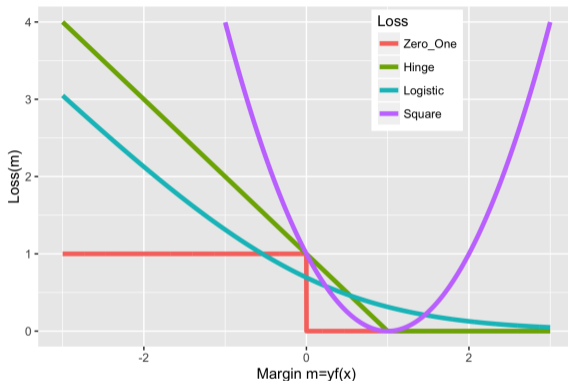
- Loss  $\ell(f(x), y) = (f(x) - y)^2$ .

- Turns out, can write this in terms of margin  $m = f(x)y$ :

$$\ell(f(x), y) = (f(x) - y)^2 = (1 - f(x)y)^2 = (1 - m)^2$$

- Prove using fact that  $y^2 = 1$ , since  $y \in \{-1, 1\}$ .

# What About Square Loss for Classification?



Heavily penalizes outliers (e.g. mislabeled examples).

May have higher sample complexity (i.e. needs more data) than hinge & logistic<sup>1</sup>.

<sup>1</sup>Rosasco et al's "Are Loss Functions All the Same?" <http://web.mit.edu/lrosasco/www/publications/loss.pdf>