Forward Stagewise Additive Modeling

He He Slides based on Lecture 11c from David Rosenberg's course materials (https://github.com/davidrosenberg/mlcourse)

CDS, NYU

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Gradient Boosting / "Anyboost"

FSAM with squared loss

• Objective function at *m*'th round:

$$J(\mathbf{v}, \mathbf{h}) = \frac{1}{n} \sum_{i=1}^{n} \left(y_i - \left[f_{m-1}(x_i) \underbrace{+ \mathbf{v}\mathbf{h}(x_i)}_{\text{new piece}} \right] \right)^2$$

• If \mathcal{H} is closed under rescaling (i.e. if $h \in \mathcal{H}$, then $vh \in \mathcal{H}$ for all $h \in \mathbb{R}$), then don't need v.

• Take
$$v = 1$$
 and minimize

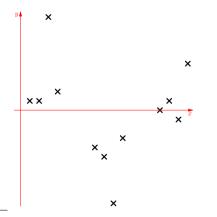
$$J(h) = \frac{1}{n} \sum_{i=1}^{n} \left(\left[\underbrace{y_i - f_{m-1}(x_i)}_{\text{residual}} \right] - h(x_i) \right)^2 \underbrace{\left\{ \begin{pmatrix} X_i \\ y_i \end{pmatrix} \text{ residual} \quad y_i \\ y_i \\ \text{ residual} \quad y_i \\ \text{ residual} \quad y_i \\ y$$

- This is just fitting the residuals with least-squares regression!
- Example base hypothesis space: regression stumps.

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L^2 Boosting with Decision Stumps: Demo

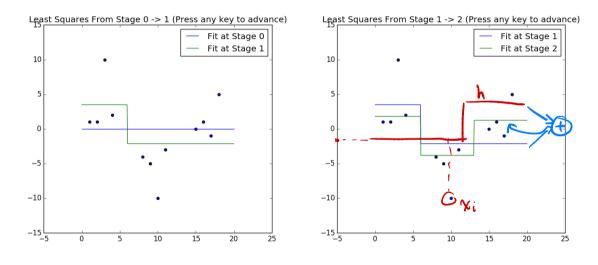
- Consider FSAM with L^2 loss (i.e. L^2 Boosting)
- For base hypothesis space of regression stumps



Plot courtesy of Brett Bernstein.

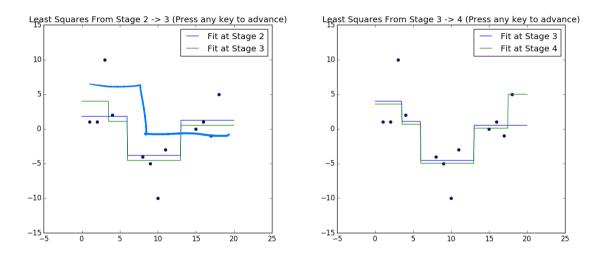
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L^2 Boosting with Decision Stumps: Results



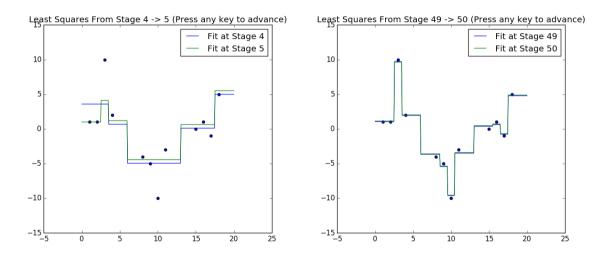
Plots and code courtesy of Brett Bernstein He He (CDS, NYU)

L^2 Boosting with Decision Stumps: Results



Plots and code courtesy of Brett Bernstein He He (CDS, NYU)

L^2 Boosting with Decision Stumps: Results



Plots and code courtesy of Brett Bernstein He He (CDS, NYU)

Interpret the residual

• Objective:
$$J(f) = \frac{1}{n} \sum_{i=1}^{n} (y_i - f(x_i))^2$$
.

• What is the residual at $x = x_i$?

$$\frac{\partial}{\partial f(x_i)} J(f) = -2 \underbrace{(y_i - f(x_i))}_{\text{residual}} \tag{1}$$

- Gradient w.r.t. f: how should the output of f change to minimize the squared loss.
- Residual is the negative gradient (differ by some constant).
- At each boosting round, we learn a function $h \in \mathcal{H}$ to fit the residual.

$$\begin{array}{ccc} & \downarrow \in \mathbb{R} & f \leftarrow f + vh \longrightarrow \text{recidual} & \text{FSAM / boosting} & (2) \\ & \downarrow \in \mathcal{H} & f \leftarrow f - \alpha \nabla_f J(f) & \text{gradient descent} & (3) \\ & & \text{tree} \end{array}$$

• *h* approximates the gradient (step direction).

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"Functional" Gradient Descent

• We want to minimize

$$J(f) = \sum_{i=1}^{n} \ell(y_i, f(x_i)).$$

- In some sense, we want to take the gradient w.r.t. f.
- J(f) only depends on f at the n training points.
- Define "parameters"

$$\mathsf{f} = (f(x_1), \dots, f(x_n))^T$$

and write the objective function as

$$J(\mathbf{f}) = \sum_{i=1}^{n} \ell(\mathbf{y}_{i}, \mathbf{f}_{i}).$$

Functional Gradient Descent: Unconstrained Step Direction

• Consider gradient descent on

$$J(\mathbf{f}) = \sum_{i=1}^{n} \ell(y_{i}, \mathbf{f}_{i}).$$

• The negative gradient step direction at f is

$$-\mathbf{g} = -\nabla_{\mathbf{f}} J(\mathbf{f})$$

= $-(\partial_{\mathbf{f}_1} \ell(\mathbf{y}_1, \mathbf{f}_1), \dots, \partial_{\mathbf{f}_n} \ell(\mathbf{y}_n, \mathbf{f}_n))$

which we can easily calculate.

- $-g \in \mathbb{R}^n$ is the direction we want to change each of our *n* predictions on training data.
- With gradient descent, our final predictor will be an additive model: $f_0 + \sum_{m=1}^{M} v_t(-g_t)$.

Functional Gradient Descent: Projection Step

Unconstrained step direction is

$$-\mathbf{g} = -\nabla_{\mathbf{f}} J(\mathbf{f}) = -\left(\partial_{\mathbf{f}_1} \ell\left(y_1, \mathbf{f}_1\right), \dots, \partial_{\mathbf{f}_n} \ell\left(y_n, \mathbf{f}_n\right)\right).$$

- Also called the "**pseudo-residuals**". (For squared loss, they're exactly the residuals.)
- Problem: only know how to update at n points. How do we take a gradient step in \mathcal{H} ?
- Solution: approximate by the closest base hypothesis $h \in \mathcal{H}$ (in the ℓ^2 sense):

Projection $\min_{h \in \mathcal{H}} \sum_{i=1}^{n} (-g_i - h(x_i))^2.$ least square regression \mathcal{H} (require tree)

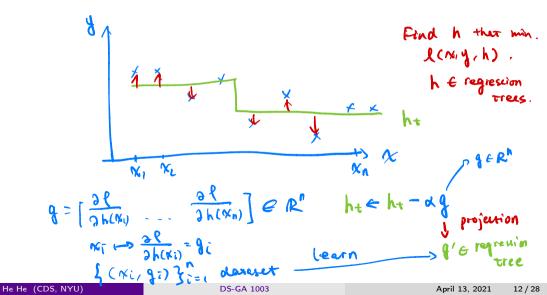
• Take the $h \in \mathcal{H}$ that best approximates -g as our step direction. projeted gradient

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(4)

Explain by figure



Recap

• Objective function:

$$J(f) = \sum_{i=1}^{n} \ell(y_i, f(x_i)).$$
 (5)

• Unconstrained gradient $g \in \mathbb{R}^n$ w.r.t. $f = (f(x_1), \dots, f(x_n))^T$:

$$\mathbf{g} = \nabla_{\mathbf{f}} J(\mathbf{f}) = (\partial_{\mathbf{f}_1} \ell(y_1, \mathbf{f}_1), \dots, \partial_{\mathbf{f}_n} \ell(y_n, \mathbf{f}_n)).$$

le.

• Projected negative gradient $h \in \mathcal{H}$:

$$h = \underset{h \in \mathcal{H}}{\operatorname{arg\,min}} \sum_{i=1}^{n} \left(\underbrace{-g_i}_{-g_i} - \frac{h(x_i)}{h(x_i)} \right)^2.$$
(7)

• Gradient descent:

$$f \leftarrow f + \mathbf{v}h \tag{8}$$

(6)

Functional Gradient Descent: hyperparameters

• Choose a step size by line search.

$$v_m = \underset{v}{\arg\min} \sum_{i=1}^n \ell\{y_i, f_{m-1}(x_i) + vh_m(x_i)\}.$$

- Not necessary. Can also choose a fixed hyperparameter v.
- Regularization through shrinkage:

$$f_m \leftarrow f_{m-1} + \lambda v_m h_m \quad \text{where } \lambda \in [0, 1].$$
 (9)

- Typically choose $\lambda = 0.1$.
- Choose *M*, i.e. when to stop.
 - Tune on validation set.

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Gradient boosting algorithm

1 Initialize f to a constant: $f_0(x) = \arg \min_{\gamma} \sum_{i=1}^n \ell(y_i, \gamma)$.

2 For *m* from 1 to *M*:

• Compute the pseudo-residuals (negative gradient):

$$r_{im} = -\left[\frac{\partial}{\partial f(x_i)}\ell(y_i, f(x_i))\right]_{f(x_i) = f_{m-1}(x_i)} \begin{cases} \kappa_i \in \mathbb{R}^2 & -(10)_{im} \\ \Gamma_{im} \in \mathbb{R} & -(10)_{im} \end{cases}$$

- Fit a base learner h_m with squared loss using the dataset $\{(x_i, r_{im})\}_{i=1}^n$.
- **9** [Optional] Find the best step size $v_m = \arg \min_v \sum_{i=1}^n \ell(y_i, f_{m-1}(x_i) + vh_m(x_i))$.
- Update $f_m = f_{m-1} + \lambda v_m h_m$
- 3 Return $f_M(x)$.

D={(x:, A:)}:=1

The Gradient Boosting Machine Ingredients (Recap)

- Take any loss function [sub]differentiable w.r.t. the prediction $f(x_i)$
- Choose a base hypothesis space for regression.
- Choose number of steps (or a stopping criterion).
- Choose step size methodology.
- Then you're good to go!

BinomialBoost: Gradient Boosting with Logistic Loss

• Recall the logistic loss for classification, with $\mathcal{Y} = \{-1,1\}:$

1

$$\ell(y, f(x)) = \log\left(1 + e^{-yf(x)}\right)$$

• Pseudoresidual for *i*'th example is negative derivative of loss w.r.t. prediction:

$$r_{i} = -\frac{\partial}{\partial f(x_{i})} \ell(y_{i}, f(x_{i}))$$

$$= -\frac{\partial}{\partial f(x_{i})} \left[\log \left(1 + e^{-y_{i}f(x_{i})} \right) \right]$$

$$= \frac{y_{i}e^{-y_{i}f(x_{i})}}{1 + e^{-y_{i}f(x_{i})}}$$

$$= \frac{y_{i}}{1 + e^{y_{i}f(x_{i})}}$$

$$(11)$$

$$(12)$$

$$(12)$$

$$(13)$$

$$(14)$$

BinomialBoost: Gradient Boosting with Logistic Loss

• Pseudoresidual for *i*th example:

$$r_i = -\frac{\partial}{\partial f(x_i)} \left[\log \left(1 + e^{-y_i f(x_i)} \right) \right] = \frac{y_i}{1 + e^{y_i f(x_i)}}$$

• So if $f_{m-1}(x)$ is prediction after m-1 rounds, step direction for m'th round is

$$h_m = \operatorname*{arg\,min}_{h \in \mathcal{H}} \sum_{i=1}^n \left[\left(\frac{y_i}{1 + e^{y_i f_{m-1}(x_i)}} \right) - h(x_i) \right]^2. \qquad \mathbf{f(x_i, r_i)}_{i \geq i}$$

• And $f_m(x) = f_{m-1}(x) + vh_m(x)$.

Gradient Tree Boosting

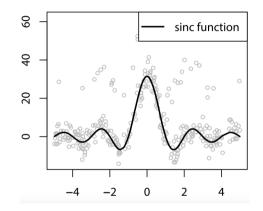
• One common form of gradient boosting machine takes

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\mathcal{H} = \{ \text{regression trees of size } S \},\
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where S is the number of terminal nodes.

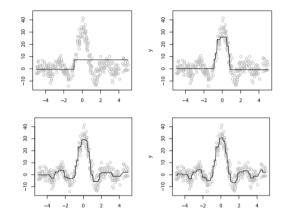
- S = 2 gives decision stumps
- HTF recommends $4 \leq S \leq 8$ (but more recent results use much larger trees)
- Software packages:
 - $\bullet\,$ Gradient tree boosting is implemented by the gbm package for R
 - \bullet as ${\tt GradientBoostingClassifier}$ and ${\tt GradientBoostingRegressor}$ in sklearn
 - ${\scriptstyle \bullet}$ xgboost and lightGBM are state of the art for speed and performance

Sinc Function: Our Dataset



From Natekin and Knoll's "Gradient boosting machines, a tutorial"

Minimizing Square Loss with Ensemble of Decision Stumps



Decision stumps with 1, 10, 50, and 100 steps, shrinkage $\lambda = 1$.

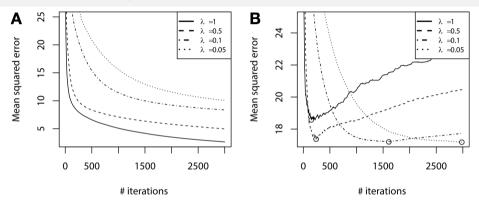
Figure 3 from Natekin and Knoll's "Gradient boosting machines, a tutorial"

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Gradient Boosting in Practice

- Boosting is resistant to overfitting. Some explanations:
 - Implicit feature selection: greedily selects the best feature (weak learner)
 - As training goes on, impact of change is localized.
- But it can of course overfit. Common regularization methods:
 - Shrinkage (small learning rate)
 - Stochastic gradient boosting (row subsampling)
 - Feature subsampling (column subsampling)

Step Size as Regularization



- (continued) sinc function regression
- Performance vs rounds of boosting and shrinkage. (Left is training set, right is validation set)

Figure 5 from Natekin and Knoll's "Gradient boosting machines, a tutorial"

- The smaller the step size, the more steps you'll need.
- But never seems to make results worse, and often better.
- So set your step size as small as you have patience for.

Stochastic Gradient Boosting

- For each stage,
 - choose random *subset of data* for computing projected gradient step.
- Why do this?
 - Introduce randomization thus may help overfitting.
 - Faster; often better than gradient descent given the same computation resource.
- We can view this is a minibatch method.
 - Estimate the "true" step direction using a subset of data.

Introduced by Friedman (1999) in Stochastic Gradient Boosting.

- Similar to random forest, randomly choose *a subset of features* for each round.
- XGBoost paper says: "According to user feedback, using column sub-sampling prevents overfitting even more so than the traditional row sub-sampling."
- Speeds up computation.

Summary

- Motivating idea of boosting: combine weak learners to produce a strong learner.
- The statistical view: boosting is fitting an additive model (greedily).
- The numerical optimization view: boosting makes local improvement iteratively—gradient descent in the function space.
- Gradient boosting is a generic framework
 - Any differentiable loss function
 - Classification, regression, ranking, multiclass etc.
 - Scalable, e.g., XGBoost